

In this unit you will develop your observation drawing skills, learn new techniques associated with different media and create an Architectural skyline inspired by a study of media and Hundertwasser. The aims are as follows:

LG1: Knowledge: To know and understand media, techniques and how to observe buildings and a skyline.

LG2: Application: To apply skills learnt to create a final Architecture piece.

LG3: Skills: To learn and experiment with media techniques, methods of drawing/observing and use of colour.

Lesson Title	Learning Goals/Outcomes/Content			
Lesson 1: Today we are going to learn what observational drawing is, and how to create texture with pencil drawing.	LG1: Knowledge How to draw a building shape with accuracy. LG2: Application To apply previous observation and drawing skills in the last unit. LG3: Skills To use drawing techniques to help Eg line of Symmetry or half and half.			
Lesson 2 and 3: A study of different buildings shapes. How to create a collage from printed images and cut out silhouette.	LG1: Knowledge To know use scissors to cut collage and silhouette skyline to create Art. LG2:Application To apply collage and skyline shapes to a design. LG3:Skills To use collage skills to create a collage skyline			
Lesson 4 &5: Abstract artist and architect Hundertwasser studied looking at individual architectural style. What can we learn and get inspiration from linked to our study of Architecture?	LG1: Knowledge To know about the background history, art, architecture and style of Hudertwasser. LG2:Application To apply the knowledge and the style, colours ad patterns of Hundertwasser to a mood board LG3:Skills To use presentation skills to create a Hundertwasser moodboard.			
Lesson 6-8: How can we take inspiration and ideas from Hudertwasser and add our own creativity to create a imaginative townscape skyline in watercolour?	LG1: Knowledge To know how to draw an imaginative skyline and decorate with Hundertwasser patterns. LG2:Application To apply watercolour techniques, iconic building styles, knowledge of Hundertwasser and building features to final skyline piece. LG3:SkillsTo use drawing and watercolour techniques and other media to apply colour, shape and pattern to a skyline.			
Lesson 9-11: How can we experiment with card to develop a low relief piece. Developing imaginative skills- how we can be creative with images, patterns in an imaginative skyline in card.	LG1: Knowledge To know how to cut out building shapes and use knives and scissors safely to create card relief. LG2:Application To apply Hundertwasser images and layering techniques with card to create building relief. LG3: Skills To use cutting, layering, relief and patterning skills to create card relief piece.			
Lesson 12: Learning how to further experiment with different media to develop a low relief piece.	LG1: Knowledge To know how to cut building shapes and use knives/ scissors safely to complete card relief and paint base. LG2:ApplicationTo apply Hundertwasser shapes and layering techniques with card to create building relief and paint base. LG3: Skills To use cutting, layering, relief skills and painting skills to create base for card relief piece.			
Lesson 13: To learn how to pattern, decorate and embellish the card relief with architectural shapes and patterns inspired by Hundertwasser.	LG1: Knowledge To know how to develop the decoration and patterns with Hundertwasser imagery. LG2:Application To apply Hundertwasser patterns, images and architectural details. LG3: Skills To use and patterning skills to create decorative card relief piece.			

Links: LG1: Contextual study and theory are important parts of Art. Knowledge of media, processes and techniques are studied throughout GCSE.

LG2: Application is a vital skill at GCSE. Students need to be able to apply skills, techniques and processes in their own final responses using inspiration from contextual studies.

LG3: All skills learnt such as media techniques, art processes and methods such as grid drawing will be revisited and refined at GCSE level.